



DOFUS Is Resonating

Major stage in the history of **DOFUS**, a **new narrative arc** that will be unveiled progressively over the course of the next three years will open with Ankama's MMO's next update (2.51). Titled "**Eliocalypse: Resonance**", this update scheduled to go online on **April 9** will have players facing serious malfunctions of time and space. And that's just the beginning...

Roubaix, April 09, 2019: More than ever, transmedia is central to the **new DOFUS update**. Emblematic figures from the Ankamaverse – video games, series, animated films, manga, etc. – and adversaries more powerful than ever, surrounded by fearsome allies, will show up where they're not expected! Taking advantage of **temporal anomalies, rifts in space-time**, they'll challenge players and shake up their points of reference! According to the game design team, "each anomaly will be an opportunity to discover or rediscover a theme, era, or character that made a mark on the universe."



Thus begins the first act of the **Eliocalypse**, a chronicle of a major shift and new narrative arc that will be developed over three years.

Synonymous with **great challenges** (but accessible to players of all levels), this **new game mechanic** naturally comes with **rewards equal to the challenges**.

After the event that introduced the last of the six Dofus at the end of 2018, **Eliocalypse: Resonance** opens **DOFUS's fifteenth year** with a bang.

About the Ankama Group

Ankama is an independent company that creates, publishes and distributes works of entertainment worldwide. From video games to board games, and animation to manga, it controls the production chain of its creations from A to Z. Known for its MMORPGs and the animated series *DOFUS* and *WAKFU*, part of a vast universe called the Krosmoz, it released its first full-length feature film in 2016, *DOFUS – Book 1: Jullith*. Its many other creations include: the *Krosmaster Arena* board game and figurines; the mobile video games *Tactile Wars*, *King Tongue*, *DOFUS Pogo*, *Nindash*, *WAKFU: The Brotherhood* for smartphones and tablets; and manga and graphic novels such as *Mutafukaz*, *Shangri-La*, *City Hall*, *Radiant*, and *Freaks' Squeele*. Indeed, since 2004, the Ankama teams have been applying the principles of transmedia and creating universes that they develop through multiple stories in multiple media, thereby offering their communities of players, readers and spectators a full and immersive narrative experience across all popular platforms. At Ankama, every story is unique, but they are all interconnected. To get an idea of what's going on at Ankama, take a look at: *DOFUS Touch*, the tablet and smartphone version of *DOFUS*, released in late 2016; *Krosmaga*, the collectible card game combining combat and strategy; season 3 of the animated series *WAKFU*, aired on France 4 and Netflix France in 2017 (and worldwide from April 2018); and the feature film *MUTAFUKAZ* with Orelsan, Gringe, and Redouane Harjane, released in theaters in France on May 23, 2018. <http://www.ankama.com/>