



DOFUS reveals the mystery behind one of its most iconic dragon eggs

The **Vulbis Dofus** is one of the most coveted objects in the French MMORPG. That's due in part to its distinctive characteristics, but also to its unexplained origins. Now, though, it's only a matter of time until the mystery comes to an end – because on **Tuesday, July 2**, with **update 2.52**, players will be able to take on a new quest that will **finally reveal the secrets of the enigmatic dragon's egg**.

Roubaix, July 4, 2019: "*Revenge of the Feathered Dragon*" is the name of this summer **DOFUS** update, and it's sure to be full of exciting revelations. The first of those revelations came when the trailer for the event was posted online:

Players were introduced to a **new female character with a strong personality**, and a few visual clues that evoke the theme for the next few years in the Ankamaverse: the "**Eliocalypse**" and **temporal anomalies**.



The major additions in this new update are as follows:

- The **Vulbis Dofus** is now a quest reward.
- A **rebalancing** of the **Sacrier** and **Osamodas** classes gets underway.
- The **new Crocuzko Island area** opens, accompanied by a revamp of the Dreggon areas.
- The **Kolossium**, a merciless player-vs-player tournament, starts its **4th season**.

Ankama invites all **DOFUS** players to join us on **Tuesday, July 2**, to try and shed some light on this new quest and make off with the **Vulbis Dofus**. In the meantime, they can always try to [make a chocolate version of it](#), like YouTuber **Alexander Calvez** did this past Easter – a unique way to bring this precious item into your home.

About the Ankama Group

Ankama is an independent company that creates, publishes and distributes works of entertainment worldwide. From video games to board games, and animation to manga, it controls the production chain of its creations from A to Z. Known for its MMORPGs and the animated series **DOFUS** and **WAKFU**, part of a vast universe called the Krosmoz, it released its first full-length feature film in 2016, *DOFUS – Book I: Julith*. Its many other creations include: the *Krosmaster Arena* board game and figurines; the mobile video games *Tactile Wars*, *King Tongue*, *DOFUS Pogo*, *Nindash*, *WAKFU: The Brotherhood* for smartphones and tablets; and manga and graphic novels such as *Mutafukaz*, *Shangri-La*, *City Hall*, *Radiant*, and *Freaks' Squeele*. Indeed, since 2004, the Ankama teams have been applying the principles of transmedia and creating universes that they develop through multiple stories in multiple media, thereby offering their communities of players, readers and spectators a full and immersive narrative experience across all popular platforms. At Ankama, every story is unique, but they are all interconnected. To get an idea of what's going on at Ankama, take a look at: *DOFUS Touch*, the tablet and smartphone version of *DOFUS*, released in late 2016; *Krosmaga*, the collectible card game combining combat and strategy; season 3 of the animated series *WAKFU*, aired on France 4 and Netflix France in 2017 (and worldwide from April 2018); and the feature film *MUTAFUKAZ* with Orelsan, Gringe, and Redouane Harjane, released in theaters in France on May 23, 2018. <http://www.ankama.com/>